## **Laser Pointer Safety**

## **Classification of Laser Pointers**

Laser pointers are classified based on their potential for causing injuries such as eye damage. There are four main classes of laser pointers: Class 2, 3R/IIIa, 3B and 4. Not all laser pointers are permitted for use.

Permitted: Class 2 and 3R/IIIa
Prohibited: Class 3B and 4

Class 2 and 3R/IIIa lasers have an output power of between 1 and 4.99 milliwatts (mW) and are not a skin or materials burn hazard.

The following are examples of labels found on laser pointers:





## **Potential Hazards**

A momentary exposure of ¼ second or less is within the aversion response where a person turns away and/or blinks to avoid bright light and would not normally harm the eyes. The most likely and immediate effects from exposure to viewing the beam from a laser pointer are:

- **After-Image** the perception of spots in the field of vision which commonly lasts several minutes although there have been reports of after-images lasting several days.
- Flash Blindness a temporary vision impairment after viewing a bright light which may last several minutes.
- **Glare** reduction or complete loss of visibility in the central field of vision similar to viewing oncoming headlights on a dark night.

Although most laser pointers are not likely to cause retinal damage, it is recommended that exposure to the eye be minimized.

## Safe Working Practices for Laser Pointers

- 1. Laser pointers used on production must have a classification label.
- 2. Only use laser pointers that are classified as Class 2 or 3R/IIIa.
- 3. The maximum permissible output of a laser pointer is 4.99 mW.
- 4. Never look directly into the laser beam.
- 5. Do not direct a laser beam towards your eyes or the eyes of others.
- 6. Do not point a laser pointer at a shiny/mirror-like surface such as metal or glass.
- 7. Do not direct a laser beam at a moving vehicle.
- 8. Never view a laser pointer using an optical instrument such as binoculars.